

Zbraň Class

Napsal uživatel koryn
Neděle, 10 Květen 2009 14:48

HUMAN

Warlord:

- Polearm
- Heavy armor(zvysuje p def)/Light Armor (zvysuje evasion a p def)

Gladiator:

- Dual Sword/Blunt
- Heavy armor(zvysuje p def)/Light Armor (zvysuje evasion a p def)

DarkAvenger:

- Blunt/Sword
- Heavy Armor (zvysuje P Def)

Paladin:

- Blunt/Sword
- Heavy Armor (zvysuje P Def)

Treasure Hunter:

- Dagger
- Light Armor(zvysuje DEF)

Hawkeye:

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- Bow
- Light Armor(zvysuje DEF)

Sorcerer:

- No Mastery (obvykle Staff)
- Robe (zvysuje P Def)

Nekromancer:

- No Mastery (obvykle Staff)
- Robe (zvysuje P DEF)

Warlock:

- NO Mastery (obvykle Staff/Dual Sword)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Attack speed, MP regenerace)

Prophet:

- NO Mastery (obvykle Staff/Dual Sword)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Attack speed)/Heavy Armor (zvysuje casting speed, P DeF, Attack Speed)

Bishop:

- NO Mastery (obvykle Staff/Dual Sword)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Attack speed)

ELF

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Temple Knight:

- Blunt/Sword
- Heavy Armor (zvysuje P Def)

SwordSinger:

- Blunt/Sword //nekdy se do PVP hodi luk
- Heavy Armor (zvysuje P Def)

PlainsWalker:

- Dagger
- Light Armor(zvysuje DEF)

Silver Ranger:

- Bow
- Light Armor(zvysuje DEF)

SpellSinger:

- No Mastery (obvykle Staff)
- Robe (zvysuje P Def)

Elemental Summoner:

- NO Mastery (obvykle Staff/Bow)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Atack speed, MP regenerace)

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Elven Elder:

- NO Mastery (obvykle Staff/štít a meč)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Attack speed)

DARK ELF

Shilien Knight:

- Blunt/Sword
- Heavy Armor (zvysuje P Def)

BladeDancer:

- Dual Sword
- Heavy Armor (zvysuje P Def)

Abyss Walker:

- Dagger
- Light Armor(zvysuje DEF)

Phantom Ranger:

- Bow
- Light Armor(zvysuje DEF)

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SpellHowler:

- No Mastery (obvykle Staff)
- Robe (zvysuje P Def)

Phantom Summoner:

- NO Mastery (obvykle Staff/Dual Sword)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Atack speed, MP regenerace)

Shilien Elder:

- NO Mastery (obvykle Staff/Bow/Dual Sword)
- Robe (P Def)/Light Armor (zvysuje P Def, casting speed, Atack speed)

DWARF

- Heavy armor(zvysuje p def)/Light Armor (zvysuje evasion a p def)
- Blunt/Polearm //obvykle ale s cimkoliv

ORC

Destroyer:

- Heavy armor(zvysuje p def)/Light Armor (zvysuje evasion a p def)
- Polearm/Sword/Blunt/Two Handed Sword/

Tyrant:

- Light Armor(zvysuje DEF)
- Fist

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WarCryer:

- Heavy Armor (zvysuje P Def, Attack Speed, casting speed)/Light Armor (zvysuje P Def, casting speed, Attack speed, MP regenerace)/Robe (zvysuje P Def)
- v party nej Robe, na solo Heavy
- NO MASTERY //Obvykle cokoliv (Asi nej je dýka nebo duály)

Overlord:

- Heavy Armor (zvysuje P Def, Attack Speed, casting speed)/Light Armor (zvysuje P Def, casting speed, Attack speed, MP regenerace)/Robe (zvysuje P Def)
- na solo Light nebo Robe, do party Robe
- NO MASTERY //Obvykle cokoliv (dobrý je např. pole)